Daniel Sample

QA Lead

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8	6	12	3
years in games QA	titles shipped	testers led	platforms certified

QA lead with eight years in games, from functional testing to leading a team of twelve. I build test plans that find the right bugs early, write reports developers can act on straight away, and help testers grow their careers.

CAREER TIMELINE

2022 – Present — **QA Lead** Company One, Derby

- Leads a team of twelve testers on Game Title A, a multi-platform racing game.
- Introduced risk-based test plans so the riskiest features are tested first in every sprint.
- Ran certification pre-checks that helped the team pass first-party submission first time.
- Built a bug-triage dashboard with producers so critical issues are seen within the hour.
- Hired and onboarded five testers, and set up a career path from tester to senior.

2019 – 2022 — **Senior QA Tester** Company Two, Nottingham

- Wrote and maintained 1,500 test cases in TestRail for two live mobile titles.
- Trained six new testers on bug writing and reproduction steps.
- Led compatibility testing across 40 Android and iOS devices for each monthly update.

2017 – 2019 — **QA Tester** Company Three, Leamington Spa

- Functional, compliance and localisation testing on four console and PC releases.

TOOLS AND PLATFORMS

Jira · TestRail · Perforce · Excel · Python (basic) · PlayStation, Xbox and Switch dev kits · Certification checklists

EDUCATION

HND Computing, Example College, 2017

ALSO

ISTQB Foundation Level

Languages: English (native), Polish (fluent)

Full right to work in the UK | Hybrid or on-site

EXAMPLE CV | Fictional person, studios and games | Free template from hardysearch.co.uk | Creative layout: also keep a plain version for online applications